Train Simulator: Netherfield: Nottingham Network Route Add-On Full Crack [hacked]



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## **About This Content**

Historic freight operations, spanning the plentiful collieries and challenging grades of Nottingham, and a plethora of iconic steam locomotives are ready for your command in this add-on for Train Simulator!

The history of freight movements surrounding Nottingham began in 1850, when the Ambergate, Nottingham, Boston & East Junction Railway formed an east-west link to Grantham. At Colwick, near the small town of Netherfield and the original western end of the line, several sidings were constructed to allow inbound goods to be transported by horse and cart into the city of Nottingham, as the Midland Railway was outright refusing to let freight traffic pass through their station.

Having already made its place known, the Midland Railway grew a monopoly over the Nottinghamshire and Derbyshire coal traffic and the Great Northern Railway, which consumed the ANB&EJR, wanted to have their own say in the lucrative industry. Since the original Ambergate line reached the outskirts of Nottingham, any further passage towards the city was through running rights. As the GNR sought to introduce their own coal traffic, the Midland Railway saw fit to significantly increase the cost of the rights to be prohibitively expensive. In return, the GNR decided instead to build their own infrastructure, it would be cheaper.

The line from Colwick was already extended into Nottingham, through a new station titled 'London Road', (owing to the Midland's freight refusal), but a new line linking to various collieries all the way up to the Derbyshire coalfields via Daybrook was soon in place. The first GNR shed at Colwick was completed by 1875, and once the entire line was complete, it did not take long for tons upon tons of coal to start rolling in from the north, and the sidings, depots and collieries all saw massive expansion in the following years.

The GNR, and the Midland, were not the only railways to pass through this area, the Great Central Railway was also a keen contender in the coal industry, shuttling between the yards of Annesley and Woodford Halse (south of Rugby), upwards of 40 times a day!

When the GCR planned their 'London Extension scheme, which would see the construction of the London Marylebone and the now-lost Great Central Main Line, they jointly worked with the GNR to build the entirely new 'Nottingham Victoria'. This vast

and complex station was mostly hidden from view, being sub-surfaced in the heart of the city, yet that doesn't hide the fact that there were four signal boxes, two turntables and passing loops around all platforms, the volume of both passenger and freight traffic was incredible.

Of course nothing lasts forever, as was the case especially for the steam era and Nottingham Victoria station; a gradual decline of coal traffic and the streamline of the British railway network would soon see many lines fall silent, and the day-to-day operations of Nottinghamshire would be allocated to history.

The bustling network of Nottingham features authentic experiences and challenging operations behind classic British traction:

# **Included Locomotives**

- Stanier Class 8F
- Fowler Class 4F
- Robinson Class O4
- Thompson Class B1
- Sir Nigel Gresley's V2

# **Included Career Scenarios**

The Netherfield: Nottingham Network route includes 8 challenging career scenarios.

- · Football Special
- Iron Ore Hoppers to Colwick
- · Coal to Colwick
- Annesley Dido
- Windcutter Empties to Annesley
- Tunnel Closure Diversion
- Gasworks Empties to Linby
- Coal Empties from Colwick to Hucknall

# **Included Railfan Mode Scenarios**

- Bulwell Common
- · Hucknall Central
- Nottingham Victoria

More scenarios are available on Steam Workshop online and in-game. Train Simulator's Steam Workshop scenarios are free and easy to download, adding many more hours of exciting gameplay. With scenarios being added daily, why don't you check it out now!

# Click here for Steam Workshop scenarios.

# **Key Features**

- 40 mile post-war Britain route depicting the Nottingham area between 1948 and 1965
- Five iconic steam engines including the Stanier 8F, Fowler 4F, Robinson Class O4, Thompson Class B1 and Sir Nigel Gresley's V2
- Range of rolling stock from freight wagons to coaches, for period coal, cattle and milk operations
- 8 challenging career scenarios
- 3 Railfan Mode scenarios
- Quick Drive compatible
- Download size: 659 MB

Title: Train Simulator: Netherfield: Nottingham Network Route Add-On

Genre: Simulation Developer: Dovetail Games

Publisher:

Dovetail Games - Trains

Franchise: Train Simulator

Release Date: 2 Jun, 2017

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English, French, German







Bought this for the dinosaur mod. Worked out so far for me. I wrote a much longer review but it wasn\u00b4t sent so I keep it short...

### All together:

### good

- Game has really well drawn characters (in my case dinosaur mod)
- You get to know other characters ask them questions and eventually date them (was dancin\u00b4 with my fav. dinosaur a few times)
- If you are into that dinosaur V creature stuff this is a really good VN for the pictures and the conversations
- Sound effects and musik are good, and at least at the beginning it feels like someone\u00b4s taking you on a hand and helps you out to find your stuff at the new school
- Lots of different places to meet others have some talking V events
- You often get the ablity to choose what you want to do. I know another game (about 50% through it) where you mostly keep clicking through text without any possibility to interact... thats not here in that game you have lots of interaction

## not so good

- Story is already confusing to me at the beginning. It feels like you are in a role for a performance at school theathre and what this is all about only gets (at least it did to me) revealed the more you play this game. Still ... it\u00b4s a weird storry to me
- The whole System how you interact with other dinosaurs V students is very much based on hidden text messages in school. But it is very confusing if you want to ask someone out... untill I found out how it works I\u00b4ve already had wasted lots of messages which are limited
- You can end up writing lots of messages to one beeing that you like... just to (later) fail at the relationship because (in my case) she\u00b4s wasn\u00b4t into me... If there was a "direct talk" mode you could sooner see how it\u00b4s going to turn out

### technical

- The game had a few "internal crashes" like the next picture was an error mesage. No problem, click ignore and continuue
- One scene was twice where was sth in the stadium. I finished this scene but could go to the stadium aggain and it felt kinda "not supposed to be so"

## Update:

I\u00b4ve had my 2nd play through that game right now. Lot\u00b4s of the things from above got clear to me (well seemed like I was to tired when playing it first to get the whole plot V controls) like I understood the story and also the multiple universe thing now. For the ask the person you\u00b4re interested in not directly point. It\u00b4s ... that you ask class mates about that person that was confusing first.

The 2nd play through definately highly increased my oppinion about the game. It\u00b4s a solid game you sure want to check out.

Only thing I\u00b4m still not aware of is why it\u00b4s called dating. You can ask all questions about one person to get him V her like 100% known but still it does not really affect anything (at least thats how it feels to me).

Like you have a romantic meeting with him V her or ... you know.. dating stuff.

There are various school dance parties. You get to ask who you want to dance with and in my 2 play throughs the dinosaurs I asked came with me without complaining...

Still you couldn\u00b4t see much from dancing.

However... good game... at least it is for me.. 10 minutes in and im bored. No write up, of how to play, no save function at this time. Whil it has potential right now its a JOKE and a HUGE DISGRACE TO THE HORROR GENRE. DO NOT BUY AT THIS TIME I DONT CARE IF ITS ON SALE OR NOT. One response to forum postings back in december but not a peep from anyone sense. NO NO NO, not even on sale.

I have seen every horror movie out there even B rated, i saw the Mist, i saw every version of the fog. This game made me want to cry 10 minutes into it. The graphics of the huge monsteer walking through the fog in back was a joke looked like a gaint puppet just strolling through.

Then you have the lag issues the game jerks around and you really kinda just have this fuzzy screen for a few seconds wondering whats happening and then its all normal.

When you walk into the fog if you stay too long you die, no save functions PERIOD... You have this red crapppy looking blood on the screen that you cant get off no matter what you do.

If you do buy this game, stay out of the fog, avoid creatures and save money DO NOT BUY AT THIS TIME EVEN IF ON SALE>. So far, so good!

Negative reviews will wrongfully complain about two main points:

- 1. "Not enough content": These people should learn what Early Access means. I personally enjoy the thrill of opening Steam and seeing which of my Early Access vr games have been updated lately.
- 2. "Not another wave shooter": These people should just learn to deal with the fact that it's a new genre and it's here to stay. Why aren't these same people saying "not another fighting game", "not another fps", "not another racing game", etc. for all the other genres that have been redone a billion times before in conventional gaming?

Either way, there may not be a whole lot to do yet in this game, but what's there is polished, detailed and fun. I can't wait for the updates!. OMG its amazing......

## CLARA 11V10 <3 <3 <3

Update: please add these following, auto start minimised & ability to run without steam, :P, i dont want people see i am this 24x7 :P. \*wheeeze\* I need my inhaler.. I guess if you're drunk and you have a big group of friends, this might be a recommendable mini-game VR title. If there's something notable about this game, it is how it's already setup to play with a group of friends. You can easily create multiple player accounts in the same game and the game will keep progress for each person. So that's very cool and something that other mini-game titles should also do.

But that's the extent of my praise for this game. It's not very good. Up to this point, I thought Super VR Trainer was the worst paid-for mini-game collection. Well, we now have one that's substantially worse. Luckily, the price point is not very high on this game. It's only \$11.99 normal price and \$3.59 sale priced on Black Friday. So because of the low price, some people might overlook its shortcomings.

I could probably recommend this title at like \$1.99 or less where my standards are very low for liking a title. But at \$3.59 this game just doesn't bring enough of a fun factor. I didn't have fun in any of the mini-games. I think probably the best mini-game was the clay shooting. Maybe javelin throwing a close second. But several mini-games here were just plain stinkers. Including the boxing (worst mini-boxing game ever) and the laser sword (which played very similar to the sword and shield mini-game except even more dull). Even bow and arrow was subpar compared to other mini-game versions. The game totally crashed on me in the main-menu as well in my short play time. I played each mini-game at least once (after each game, you have to go back to main menu instead of letting you retry right away!)

I could forgive the poor graphics and sounds if the gameplay was exciting. It's just not. I wouldn't ask my friends to play this with me in VR. They would probably never come again to visit me unless I had copious abouts of booze. Then they probably wouldn't mind playing this hot garbage and they'd probably forget soon thereafter.

Sale Price Rating 4V10 and Normal Price Rating 3V10. Buy on sale if you just really love party mini-games and can't get

enough... some people rated this game positive for some reason ....

Contrary to other reviewers, the game works fine on Oculus Touch, best played with roomscale setup. Alternative title: Hat kid finally breaks after constant torment by Snatcher and recreates the events of The Titanic to end thousands of innocent lives, then resumes feigning innocence by rescuing anyone who survived the crash.

"Bundy would be proud" V10. Beautiful game)

This game has soooooo much potential. The graphics are horrible. No way to upscale the graphics and everything looks fuzzy. No matter what hardware you have. If the devs cleaned up the graphics, this game would be a winner! Great concept. But too fuzzy to play without getting annoyed. Also, your pistols randomly disappear, so you lose the game. Too bad, they almost had a winner here.. Nice game, historically not correct (East India was a lot bigger those days) Nice trade quests, nice diplomatic scenes..

However, i was dissapointed by the ship battles, wich by that i set on auto resolve, and at that way capturing ships was no option!

I loved Sid Meiers Pirates, and Assassins Creed Black Flag, this one is third choice so far, because it lacks graphics, and there re so many more things they could have done in this game.. however, its for its price definatly a good buy!!

Really hope somebody develops a complete East India Company Game sometime!!!

. This game sorely needs a VR version.

Sorely.. TRAITORS, SOLD THEIR SOULS TO ANOTHER PLATFORM!. This is the first time I have wished that there was a Neutral button for a review.

### The Good:

This game has a great story that pulls you in, a great atmosphere that gives some genuine chills, some well done puzzles and the objects that you need to find to use to progress make sense.

### The Bad:

A very abrupt cliff-hanger ending that leaves your heroine in peril with no sequel in sight. :-( It leaves you feeling as though you are missing two thirds of the game.

## Conclusion:

Although I enjoyed what there is of it, I was very glad that I didn't pay the full price. If you enjoy hidden object games then you will enjoy this one but buy during a sale and be prepared to be very annoyed with the abrupt ending.. so 3 hours in and i have to say i'm finding this game fun if simple my one issue is that it's a pain in the\u2665\

. Becomes grindy after 3 hours

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